

MEEPLES TOGETHER

A new book from the publisher of *The White Box* for people who play, discuss, critique, design, and love cooperative board games.

by Christopher Allen & Shannon Appelcline
Illustrations by Keith Curtis

Meeples Together will deepen your understanding of cooperative game mechanics and dynamics, as well as keep you entertained.

— Eric B. Vogel, designer of
The Dresden Files Cooperative Card Game

This is the single most valuable resource to date for the design of cooperative games. Thorough and detailed, it walks through common patterns and problems succinctly and clearly.

— Raph Koster, author of *A Theory of Fun*

KEY SELLING POINTS

The authoritative source on cooperative board games and card games for gamers, aficionados, critics, and designers. *Meeples Together* is a deep dive into co-op gaming's titles, mechanics, theory, and frontiers.

- Written for players, designers, and aficionados of cooperative games.
- Features fourteen in-depth case studies that explore favorites like *Pandemic*, *Battlestar Galactica*, and *One Night Ultimate Werewolf*.
- Contains more than 150 illustrations.
- Foreword by Matt Leacock (*Pandemic*, *Forbidden Island*).

More information including a complete table of contents: gameplaywright.net/meeples-together.

Download images and resources: atlas-games.com/assets-meeples.

VITAL STATS

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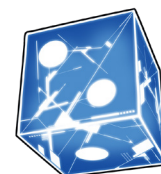
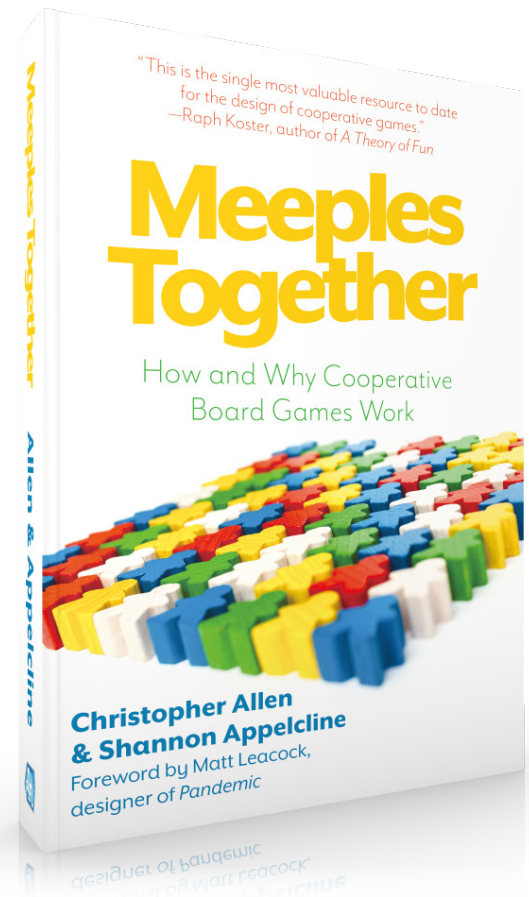
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