

# UNEARTH

RECLAIM. REBUILD. REMEMBER.

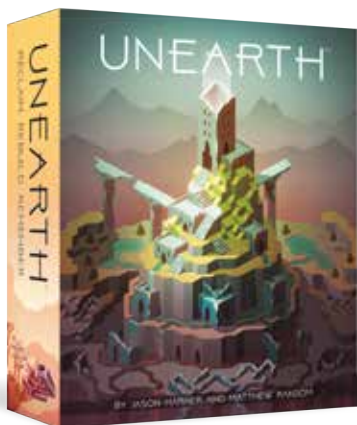
## Product Info

### Contents:

- 85 Playing cards
- 91 Printed tokens
- 4 Player Aid cards
- 16 page Rulebook
- 20 Dice
- Cloth bag for token storage
- Plastic tray sized to hold sleeved cards

**Box Size:** 11 x 7.5 x 3 in.

**Coming to retail  
August 17, 2017.  
Order from your  
distributor now!**



Long ago, your ancestors built great cities across the world. Now your tribe of Delvers must explore forests, deserts, islands, caverns, and mountains to find these lost cities. Claim the ruins, build places of power, and restore the glory of a bygone age.

Uneath is a dice placement game for 2-4 players from the makers of the hit game, Boss Monster. Uneath is easy to learn, but full of surprises that will engage gamers at all levels.

### DELVERS

Five dice represent your team of Delvers. Each turn, you roll and place one die on a Ruin. Delver cards can enhance your efforts.

### RUINS

High rolls help you claim Ruin cards. Choose your Ruins wisely. Many may compete, but only one player can unearth each Ruin.

### WONDERS

Low rolls allow you to uncover Stones. Combine Stones to rebuild the Wonders of a golden age.

### VICTORY

When the End of Age card appears, time is running out. Claim the final Ruins, total your points, and declare the winner!



## Launch Program

During the Uneath preorder period, brick and mortar retailers who preorder 5 copies of the game will receive a **6th copy and a demo kit free**. The demo kit contains a counter stand and 8 copies of a promotional End of Age card.

For more information visit: [www.brotherwisegames.com](http://www.brotherwisegames.com)