Shutter BUG™

TITLE	ShutterBug™
~RELEASE	November 2017
UNIT STOCK NUMBER	CLP133

AGES	**8+**
PLAYERS	**2-6**
TIME	**20-40 minutes**

UPC	8 45866 00133 0
BOX SIZE	9.5" x 9.5" x 2"
BOX WEIGHT	~2.33 lbs
CASE PACK	6
CASE WEIGHT	~14 lbs
CASE SIZE	~10.25" x 10.25" x 13"

CONTENTS

1 Game Board
48 Creature Photo tiles
48 Tip cards
72 Secret Assignment cards
24 Side Job markers
1 Rulebook

1 Photo draw bag
1 Round token
8 Character pawns
6 Player Turn Order cards
1 First Player token

PRODUCT DESCRIPTION

1932! The world is fascinated by growing rumors of hidden creatures that roam America. Popular tabloids are desperate for photographs of these mysterious beasts to prove the myths and sell tabloids. That's where you come in: As a freelance photographer looking to make a name for yourself, you must follow tips that have you scouring the country hoping to snap the pictures the tabloids desire. When your deadline arrives, you will sell your portfolio to score big! Now grab your camera and field notes, stay one step ahead of your rivals, and race to a photo finish as the greatest *ShutterBug™* of all time! Designed by Mike Elliott
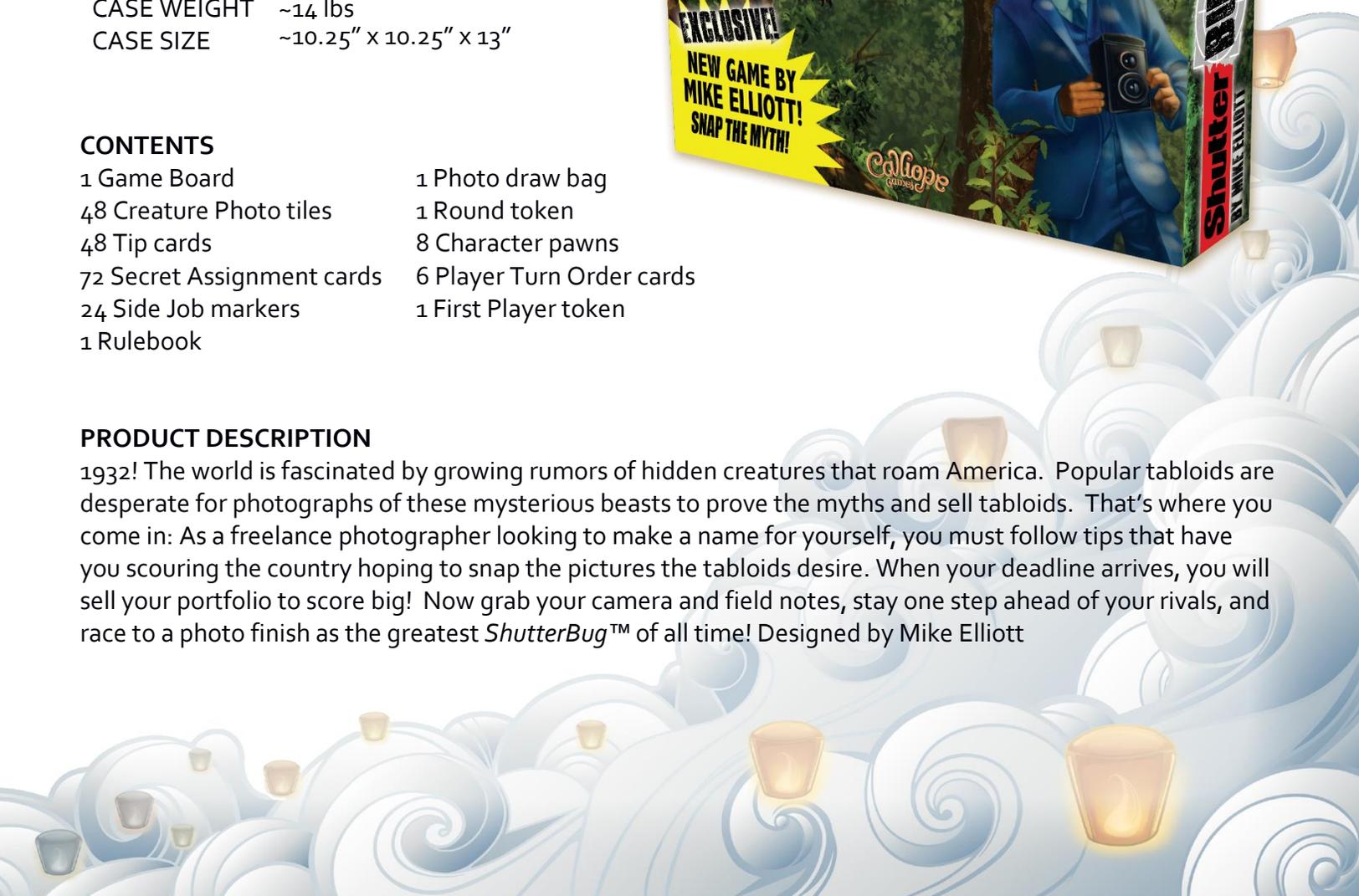
GAMEPLAY

ShutterBug™ is a fast-paced set collection game of opportunity and exploration for 2-6 players, played in eight rounds. Each turn, players will move their pawn across a map of America, gathering Tip cards and racing to specific spaces to take pictures of astounding mythical creatures. Trading tips with other players to build their portfolio of fantastic creature photos, players strive to earn points for fulfilling their Secret Assignment and actively completing Side Jobs. Every turn counts, and every photo gets players closer to their goals. The player with the most points at the end of the game wins!

CONSUMER BENEFITS AND APPEAL

ShutterBug™ features a **creative system of card play and set collection** that's easy to learn and extremely compelling!

The **captivating and beautiful artwork** pulls players into an augmented world of 1932, inhabited by astounding creatures that stir the imagination and cultivate stories.

ShutterBug™ creates a **fun experience, and plays in less than 40 minutes**; allowing even the busiest of families or gamers to come together and enjoy the experience.

RETAILER BENEFITS AND APPEAL

Created by **Mike Elliott,** a renowned game designer responsible for many successes in the tabletop game world!

Up to six players can join in a single game of *ShutterBug*™, making it an obvious choice for larger families, parties, or gaming groups.

ShutterBug™ is easily taught using a **back of the box demo**, and is **perfect for players of all experience levels.**