



MONSTROUS

THE GAME OF MYTHIC MAYHEM

In *Monstrous*, players assume the role of Greek Gods, each with a team of Monsters at their disposal. And Zeus has commanded that they battle over ancient territory.

By throwing monster cards from on high, they'll earn points, attack opponents, and control land. *Monstrous* is a quick dexterity game that incorporates a great deal of strategy. Players toss their monster cards to unlock monster and location powers and earn faith points.

Street Date: Q1 2017

FEATURES

- **Big Cards** - The oversized Monster cards are thick, weighty, and ideal for throwing. Each deck is made up of beautiful illustrations of some monstrous mythological creatures.
- **Thinking Dexterity** - A good throw is only half the battle as players will have to carefully consider what powers could be unlocked with strategic card placement.
- **Monster Party** - *Monstrous* allows up to five Gods to battle for the favor of Zeus. Its accessible rules and short playtime make it an ideal game for any situation.

COMPONENTS

60 Double-Sided Monster Cards **1** Rulebook
11 Location Cards **5** Rule Summary Cards
5 Double-Sided Player Mats **56** Faith Tokens



SKU: GGP-001	Case Dimensions: 12.99 x 9.26 x 11.02 in
UPC: 9780994487605	Case Weight: 8.378 lbs
Item Weight: 1.213 lbs	Case Count: 10
Item Dimensions: 9.25 x 6.1 x 1.97 in	Country of Origin: China