



# RAYGUNS and ROCKETSHIPS®

A GAME BY SCOTT ROGERS



- Over 30 Miniatures
- 1930's Style Sci-Fi Art
- Dual Feature Gameplay
- 10 Episode Campaign book

Art by Ron Salas, Jay Fotos and Aage Jorgensen | Game Design by Scott Rogers

*Rayguns and Rocketships* is an action brawler miniatures game set in a 1930's Sci-fi Cult Space Opera. Game designer **Scott Rogers** (*God of War*) will have you strapping on your jetpacks and taking the battle for supremacy into the depths of space. Using a dual scale battle system, you will be moving your crew members around your Rocketship, and then jettisoning them into space. Battle in space with high tech neurolizer pistols, or board your enemy's Rocketship and face off in epic swashbuckling adventure. Only YOU, can take control of the galaxy in *Rayguns and Rocketships*.

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**ON SALE SEPTEMBER 2017**

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