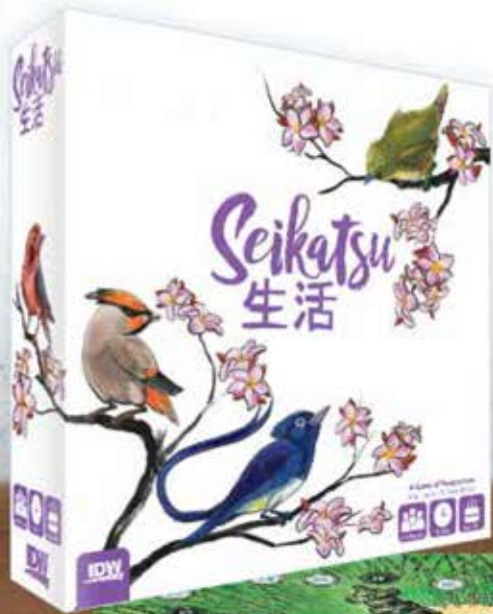


Seikatsu 生活



- 36 ACRYLIC TILES
- UNIQUE PERSPECTIVE SCORING SYSTEM
- DUAL ASPECT TILES
- MULTIPLE GAMEPLAY VARIATIONS

Art by **Peter Wocken & Lucas Mendonca** | Game Design by **Matt Loomis & Isaac Shalev**

Seikatsu is a competitive tile-laying game by designers **Matt Loomis** and **Isaac Shalev** (*Retreat to Darkmoor*). Players are competing to create the most breathtaking view from the perspective of their pagoda. Featuring a one-of-a-kind dual aspect tile design, players must weigh the benefits of scoring flocks of birds now, or the benefits of planting sets of flowers to be scored later. In a battle of serenity, tensions will be high as the best tile placement for you may also aid your neighbor. Who will have the best view of the garden? It's all a matter of perspective!

IDW
GAMES
idwgames.com



1-4 Players



30 Min.



Age 12+

ON SALE AUGUST 2017

© 2017 Idea and Design Works, LLC. All Rights Reserved. IDW Publishing, a division of Idea and Design Works, LLC. 2765 Truxtun Road, San Diego, CA 92106.