

- Ice-cold building game
- Wooden components
 - Area control/movement



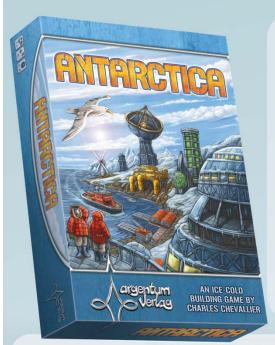




2-4

45-90

10+



Rescue mankind and make your fortune!

In a distant future, the rising sea level and increased resource consumption has driven mankind to increase investment in polar research.

Your objective in *Antarctica* is to develop research centers in Antarctica and to mine resources – for research purposes only, of course. The sun orbits Antarctica counter-clockwise, and each ship it thaws moves on for scientific progress. At the end of the game, victory points for all kinds of majorities are granted. Will your consort be the one that gained a fortune ... er, has done most to rescue mankind?

Releasing Fall 2015



Contents

- 1 Game board
- 6 Cardboard buildings
- 12 Wooden resource buildings
- 4 Wooden expertise buildings
 - 9 Cardboard research buildings

- 16 Carboard prestige buildings (3D)
- 60 Cards
- 1 Wooden sun
- 24 Wooden ships
- 64 Wooden scientists
- 24 Wooden cubes
- 2 Cardboard markers
- 4 Victory point markers
- 1 Rule book

SKU: ARG0019 | UPC: 4250148210045 | Country of Origin: Germany Case Quantity: 6 | Dimensions: 12.4 x 8.8 x 2 | Weight: Approx. 2.2 lbs.