

# Imperial Settlers: 3 is a Magic Number



## Key Points:

- New Set Collection Mechanism
- Deckbuilding rules for customizable play
- Low price point

What is a good engine building game without set collection? That's right, Imperial Settlers! But why not add in yet another layer of strategy by introducing set collection? **In 3 is a Magic Number**, you'll find yourself doing just that! Collect a set of brown buildings to earn more wood. Maybe try to gather sets of black buildings so you can raze more? How about just getting sets of different buildings to score victory points?

All these options will soon be available! **Imperial Settlers: 3 in a Magic Number** is the second Empire Pack for **Imperial Settlers**. This expansion introduces a new rule: SET. With that rule, drafting phase and choice of a right card to draft is even more interesting!

**This is not a standalone game. The base set of Imperial Settlers is required to play.**

An Expansion for:



**TITLE:** Imperial Settlers : 3 is a Magic Number

**#:** PLG002

**AUTHOR:** Ignacy Trzewiczek

**ISBN/UPC:** 5902560380002

**COUNTRY OF ORIGIN:** Poland

**RELEASE DATE:** May 2016

**WEIGHT:** 0.1 kg

**DIMENSIONS:** 127x66x26 mm

**QUANTITY/CASE:** 6 DIMENSIONS/

**CASE:** 170x75x130 mm **WEIGHT/**

**CASE:** 0.7 kg



😊 10+

🕒 45-90 min

👤 1-5



**Portal  
Games**