



# A Card Game of Treasure and Treachery

Designed by Jason Bulmahn, Creator of the Pathfinder Roleplaying Game

## Pirate Loot Base Game

- Pirate Loot is a fast-paced card game for 2 to 4 players that can be played in just 1 hour.
- Players can learn to play in minutes, making Pirate Loot the perfect game for demos and new customers.
- Players take turns recruiting a crew of scurvy pirates in a race to get the most loot!
- Pirates belong to one of four factions: brutal, clever, greedy, or lazy. Each faction offers different paths to victory, but players can mix-and-match them to find their own way to win!
- Pirate Loot features whimsical art from Scott Kurtz and Dylan Meconis, known for the webcomics PVP and Family Man, with cunning game design by Jason Bulmahn, creator of the Pathfinder Roleplaying Game.
- Funny, easy, and a low price makes Pirate Loot a great add-on sale for casual gamers and hobby enthusiasts alike.

ISBN-13: 978-1-60125-765-9

Product Code: MIN-1000

Designer: Jason Bulmahn Size: 3.5 x 5

Contents: 108 Cards and Rules

Number of Players: 2 to 4

Recommended Age: 13+

Release Date: November 2015



## Pirate Loot 6-Player Expansion

- Expansion pack that adds two new pirate factions to the game: sneaky pirates and undead pirates!
- Extra factions allow the game to be played with up to 6 players.
- Cards feature brand new rules adding new ways to play and win!
- Requires the base game to play.
- Inexpensive add-on sale for customers picking up the base game.

ISBN-13: 978-1-60125-766-6

Product Code: MIN-1001

Designer: Jason Bulmahn

Size: 2.5 x 3.5

Contents: 54 Cards

Number of Players: 2 to 6

Recommended Age: 13+

Release Date: November 2015

