

# Terraforming Mars

1-5 PLAYERS 90-120 MIN AGES 12+



Over 200 unique Project Cards

In the 2400s, mankind is forced to terraform Mars. To do this, giant corporations, sponsored by the World Government on Earth, initiate huge projects.

The goal is to raise the oxygen level and temperature and to create enough ocean coverage that the planet is habitable.

In *Terraforming Mars*, you play one of those corporations. You earn prestige by contributing to the terraforming process and for advancing infrastructure in the solar system. Significant milestones will also help to determine who becomes the most dominant force on Mars.



SCIENTIFIC ADVANCES



TECHNOLOGICAL INNOVATION

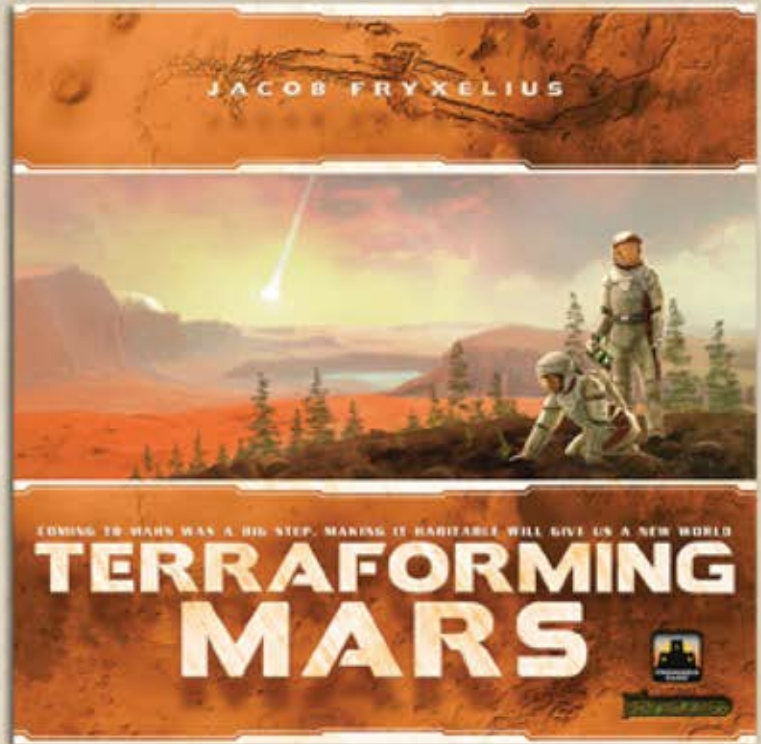


PLANETARY EVENTS



*An economic and scientific scale so epic that each turn represents a human generation!*

Box: 11.7" x 11.7" x 2.8" (6 per case)



## COMPONENTS

- |                      |                        |
|----------------------|------------------------|
| 1 Rules booklet      | 200 Transparent cubes  |
| 1 Game board         | 200 Opaque cubes       |
| 5 Player boards      | 3 Game Board cubes     |
| 208 Project cards    | 60 Greenery/City tiles |
| 17 Corporation cards | 12 Special tiles       |
| 8 Reference cards    | 9 Ocean tiles          |



Stock Code : SG-6005  
UPC : 696 859 265 808

STREET DATE  
**SEPTEMBER**